



# Game Ad Platform Integration Testing



## Client Overview

- Online Social Media Gaming Company



## Business Requirements

- Client technology modules included business centric and end user centric modules that integrate with the framework of games produced
- The client's ad platform (user centric module) required to be tested for its standalone functionality and for the customizations done to integrate with specific game nature



## QA Process

- Detailed Test Plan with Test requirements and Integration Requirements
- V-based Test Strategy
- Customized Test Cases and Scenarios
- Alpha – Model Test Execution



## Engagement

- 1 Test Lead, 1 Test Engineer
- Tools: JIRA (Defect Management)



## Value Added

- Involved in the triage team to understand the design of the framework, the integration points, static and dynamic functions
- For each game, understand specifications and the required customizations (add or relax features) of the framework
- Verify end to end functionality and perform integration testing



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